

***CIRF***  
***Circuit Intégré Radio Fréquence***

***Lecture I***

- ***Introduction***
- ***Baseband Pulse Transmission***
- ***Digital Passband Transmission***
- ***Circuit Non-idealities Effect***

***Hassan Aboushady***  
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***CIRF***  
***Circuit Intégré Radio Fréquence***

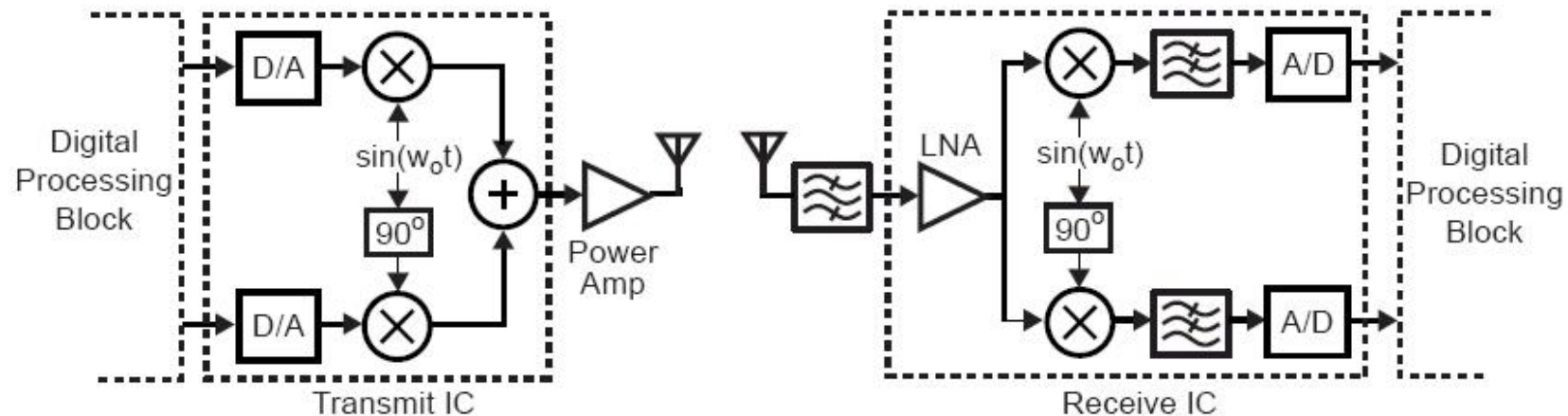
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# Wireless Systems

## ■ Direct conversion architecture



## ■ Transmitter issues

- Meeting the spectral mask (LO phase noise & feedthrough, quadrature accuracy), D/A accuracy, power amp linearity

## ■ Receiver Issues

- Meeting SNR (Noise figure, blocking performance, channel selectivity, LO phase noise, A/D nonlinearity and noise), selectivity (filtering), and emission requirements

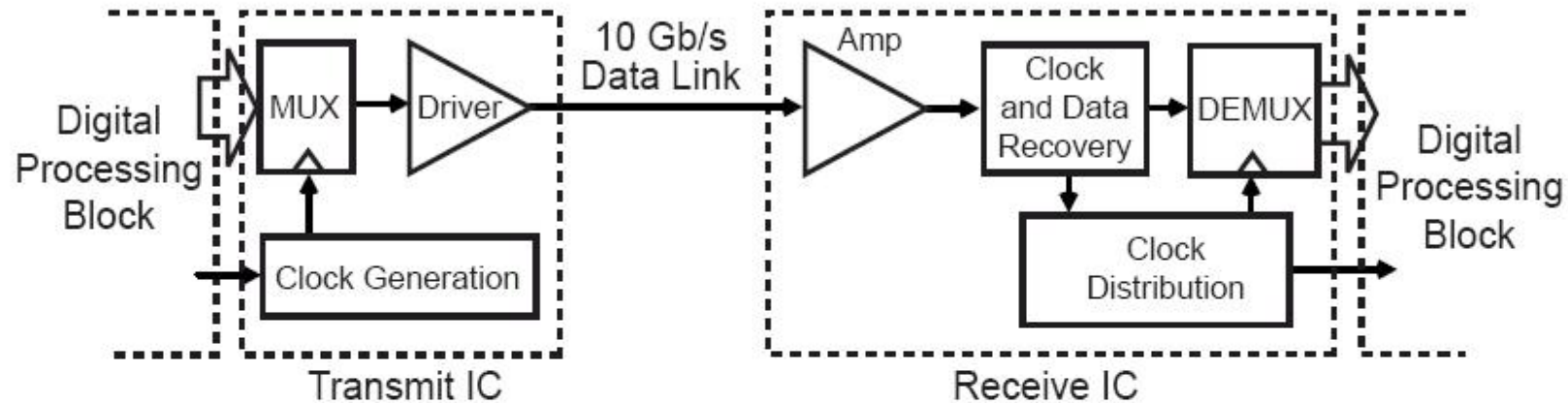
## ***Future Goals***

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- **Low cost, low power, and small area solutions**
  - New architectures and circuits!
- **Increased spectral efficiency**
  - **Example: GSM cellphones (GMSK) to 8-PSK (Edge)**
    - Requires a linear power amplifier!
- **Increased data rates**
  - **Example: 802.11b (11 Mb/s) to 802.11a (> 50 Mb/s)**
    - GFSK modulation changes to OFDM modulation
- **Higher carrier frequencies**
  - 802.11b (2.5 GHz) to 802.11a (5 GHz) to ? (60 GHz)
- **New modulation formats**
  - GMSK, CDMA, OFDM, pulse position modulation
- **New application areas**

# High Speed Data Links

- A common architecture



- Transmitter Issues

- Intersymbol interference (limited bandwidth of IC amplifiers, packaging), clock jitter, power, area

- Receiver Issue

- Intersymbol interference (same as above), jitter from clock and data recovery, power, area

## ***Future Goals***

---

- **Low cost, low power, small area solutions**
  - New architectures and circuits!
- **Increased data rates**
  - **40 Gb/s for optical (moving to 120 Gb/s!)**
    - Electronics is a limitation (optical issues getting significant)
  - **> 5 Gb/s for backplane applications**
    - The channel (i.e., the PC board trace) is the limitation
- **High frequency compensation/equalization**
  - Higher data rates, lower bit error rates (BER), improved robustness in the face of varying conditions
  - How do you do this at GHz speeds?
- **Multi-level modulation**
  - Better spectral efficiency (more bits in given bandwidth)

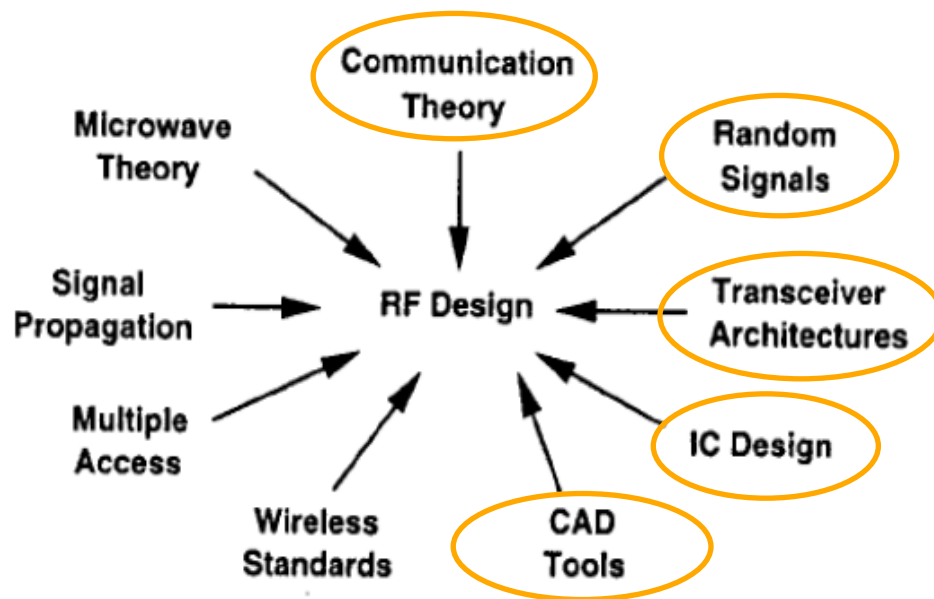
## ***What are the Issues with Wireless Systems?***

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- **Noise**
  - Need to extract the radio signal with sufficient SNR
- **Selectivity (filtering, processing gain)**
  - Need to remove interferers (which are often much larger!)
- **Nonlinearity**
  - Degrades transmit spectral mask
  - Degrades selectivity for receiver

# Multidisciplinarity of radio design

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B. Razavi,

*RF Microelectronics*, Prentice Hall, 1998  
H. Aboushady

University of Paris VI



## ***References***

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- **S. Haykin, "Communication Systems", Wiley 1994.**
- **B. Razavi, "RF Microelectronics", Prentice Hall, 1997.**
- **M. Perrott, "High Speed Communication Circuits and Systems", M.I.T.OpenCourseWare, <http://ocw.mit.edu/>, Massachusetts Institute of Technology, 2003.**
- **D. Yee, " A Design methodology for highly-integrated low-power receivers for wireless communications", <http://bwrc.eecs.berkeley.edu/>, Ph.D. University of California at Berkeley, 2001.**

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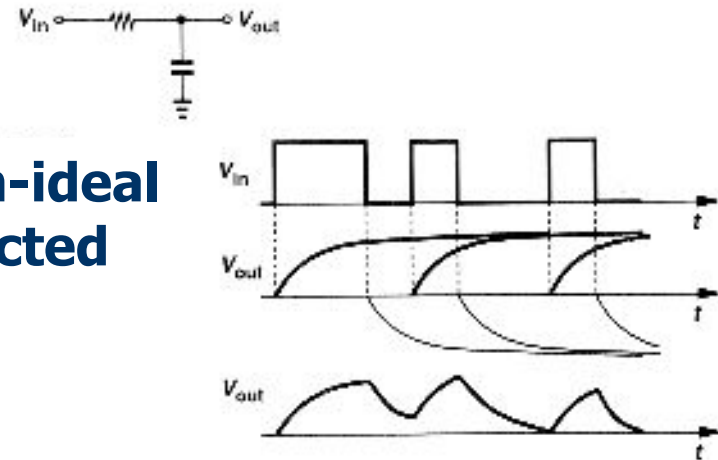
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# Digital Baseband Transmission

Major sources of errors in the detection of transmitted digital data:

## ISI : InterSymbol Interference

The result of data transmission over a non-ideal channel is that each received pulse is affected by adjacent pulses.



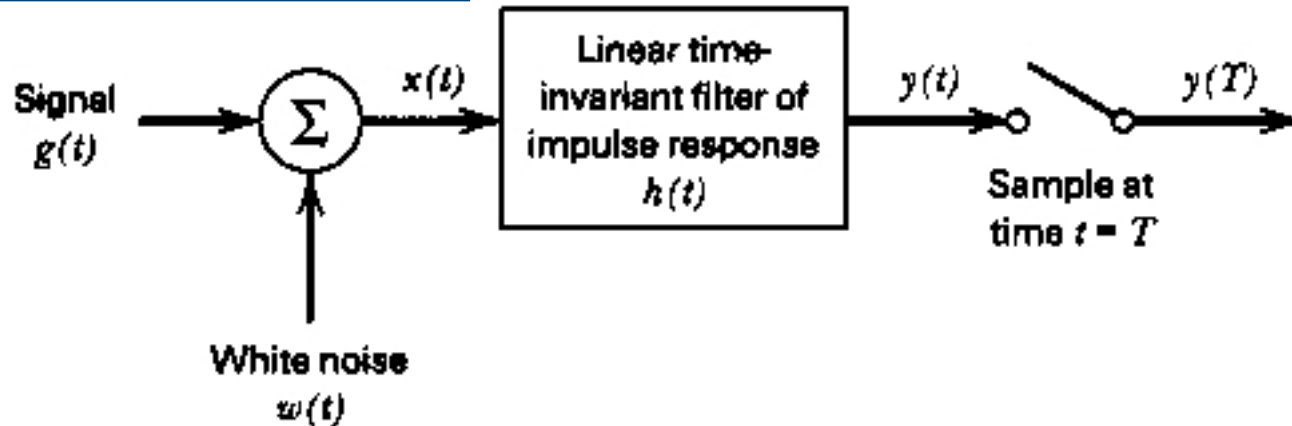
## Channel Noise

Detecting a pulse transmitted over a channel that is corrupted by additive noise.



# Matched Filter

## Linear Receiver Model



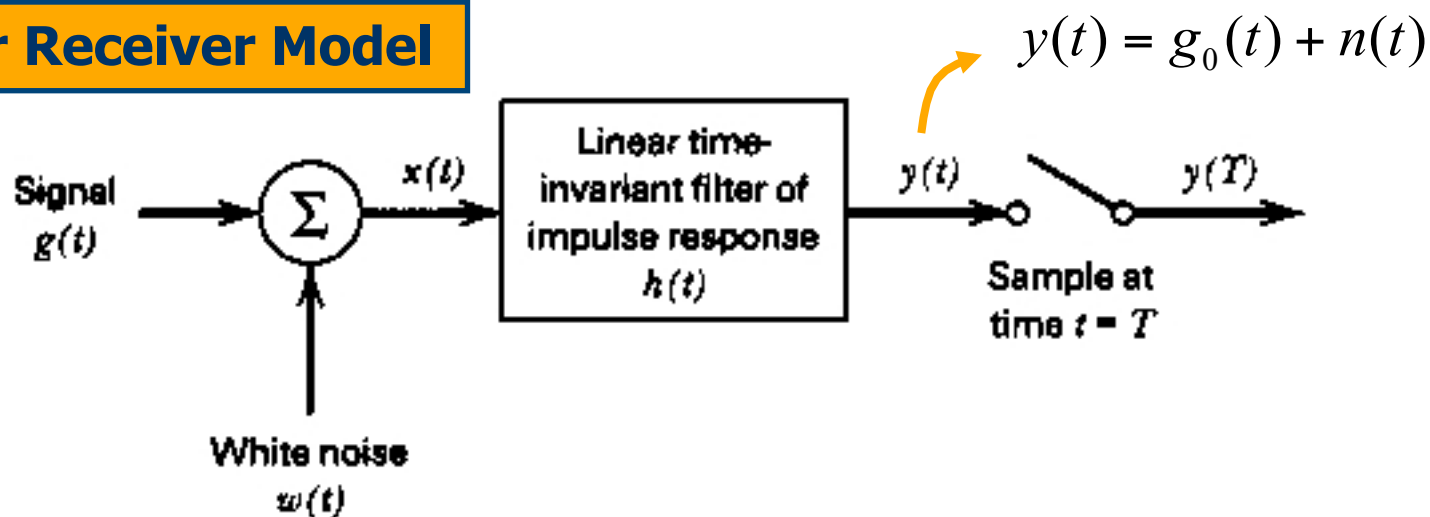
- $g(t)$  : transmitted pulse signal, binary symbol '1' or '0'.
- $w(t)$  : channel noise, sample function of a white noise process of zero mean and power spectral density  $N_0/2$ .

$$x(t) = g(t) + w(t) \quad , \quad 0 \leq t \leq T \quad \longrightarrow \quad h(t) \quad \longrightarrow \quad y(t) = g_0(t) + n(t)$$

- **Filter Requirements,  $h(t)$  :**
  - Make the instantaneous power in the output signal  $g_0(t)$ , measured at time  $t=T$ , as large as possible compared with the average power of the output noise,  $n(t)$ .

# Maximize Signal-to-Noise Ratio

## Linear Receiver Model



$$SNR = \frac{\text{instantaneous power in the output signal}}{\text{average output noise power}}$$

$$SNR = \frac{|g_0(T)|^2}{n^2(t)}$$

**Objective :**



**Specify the impulse response  $h(t)$  of the filter such that the output signal-to-noise ratio is maximized.**

# Math Review

---

## Fourier Transform

$$G(f) = \int_{-\infty}^{\infty} g(t) e^{-j2\pi f t} dt$$

## Inverse Fourier Transform

$$g(t) = \int_{-\infty}^{\infty} G(f) e^{j2\pi f t} df$$

## Power Spectral Density of a Random Process $S_X(f)$ applied to a Linear System $H(f)$

$$S_Y(f) = |H(f)|^2 S_X(f)$$

# Compute Signal-to-Noise Ratio

## Signal Power

$$g_0(t) = \int_{-\infty}^{\infty} H(f) G(f) e^{j2\pi f t} df$$

$$|g_0(T)|^2 = \left| \int_{-\infty}^{\infty} H(f) G(f) e^{j2\pi f T} df \right|^2$$

## Noise Power

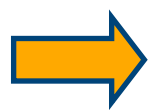
$$S_N(f) = \frac{N_0}{2} |H(f)|^2$$

$$\overline{n^2(t)} = \int_{-\infty}^{\infty} S_N(f) df$$

$$\overline{n^2(t)} = \frac{N_0}{2} \int_{-\infty}^{\infty} |H(f)|^2 df$$

## Signal-to-Noise Ratio

**Optimization Problem:**



**For a given  $G(f)$ , find  $H(f)$  in order to maximize SNR.**

$$SNR = \frac{\left| \int_{-\infty}^{\infty} H(f) G(f) e^{j2\pi f T} df \right|^2}{\frac{N_0}{2} \int_{-\infty}^{\infty} |H(f)|^2 df}$$

# Schwarz's Inequality

- If we have 2 complex functions  $\phi_1(x)$  and  $\phi_2(x)$  in the real variable  $x$ , satisfying the conditions:

$$\int_{-\infty}^{\infty} |\phi_1(x)|^2 dx < \infty$$

$$\int_{-\infty}^{\infty} |\phi_2(x)|^2 dx < \infty$$

then we may write that:

$$\left| \int_{-\infty}^{\infty} \phi_1(x) \phi_2(x) dx \right|^2 \leq \int_{-\infty}^{\infty} |\phi_1(x)|^2 dx \int_{-\infty}^{\infty} |\phi_2(x)|^2 dx$$

iff  $\phi_1(x) = k \phi_2^*(x)$

where  $k$  : arbitrary constant

setting:

$$\phi_1(x) = H(f)$$

and

$$\phi_2(x) = G(f) e^{j 2\pi f T}$$

$$\left| \int_{-\infty}^{\infty} H(f) G(f) e^{j 2\pi f T} df \right|^2 \leq \int_{-\infty}^{\infty} |H(f)|^2 df \int_{-\infty}^{\infty} |G(f)|^2 df$$



# Matched Filter

$$SNR \leq \frac{2}{N_0} \int_{-\infty}^{\infty} |G(f)|^2 df$$



$$SNR_{\max} = \frac{2}{N_0} \int_{-\infty}^{\infty} |G(f)|^2 df$$

$$\phi_1(x) = k \phi_2^*(x)$$

$$H_{opt}(f) = k G^*(f) e^{-j 2\pi f T}$$

$$h_{opt}(t) = k \int_{-\infty}^{\infty} G^*(f) e^{-j 2\pi f (T-t)} df$$

$$h_{opt}(t) = k \int_{-\infty}^{\infty} G(-f) e^{-j 2\pi f (T-t)} df$$

- for a real signal  $g(t)$  we have  $G^*(f) = G(-f)$

$$h_{opt}(t) = k g(T - t)$$

- The impulse response of the optimum filter, except for the scaling factor  $k$ , is a time-reversed and delayed version of the input signal  $g(t)$

## Properties of Matched Filters

$$h_{opt}(t) = k g(T - t)$$

$$H_{opt}(f) = k G^*(f) e^{-j 2\pi f T}$$

$$\begin{aligned} G_0(f) &= H_{opt}(f) G(f) \\ &= k G^*(f) G(f) e^{-j 2\pi f T} \\ &= k |G(f)|^2 e^{-j 2\pi f T} \end{aligned}$$

- Taking the inverse Fourier transform at  $t=T$ :

$$g_0(T) = \int_{-\infty}^{\infty} G_0(f) e^{j 2\pi f T} df = k \int_{-\infty}^{\infty} |G(f)|^2 df = k E$$

Where **E** is the energy of the pulse signal  $g(t)$

$$\overline{n^2(t)} = \frac{N_0}{2} \int_{-\infty}^{\infty} |H(f)|^2 df$$

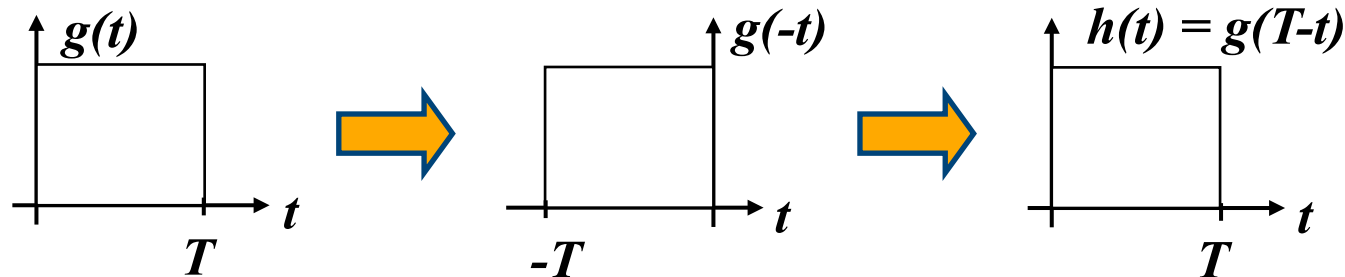
$$\overline{n^2(t)} = \frac{N_0}{2} k^2 \int_{-\infty}^{\infty} |G(f)|^2 df = k^2 \frac{N_0}{2} E$$

$$SNR_{\max} = \frac{k^2 E^2}{k^2 \frac{N_0}{2} E} = \frac{2 E}{N_0}$$

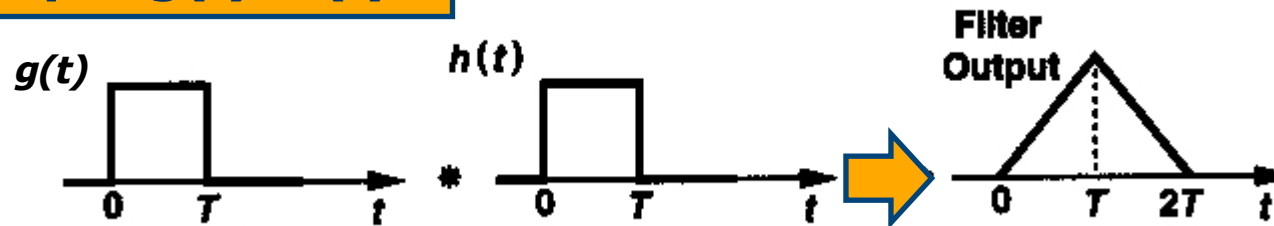
# Matched Filter for Rectangular Pulse

**$h(t)$  for a rectangular Pulse:**

$$h_{opt}(t) = k g(T - t)$$



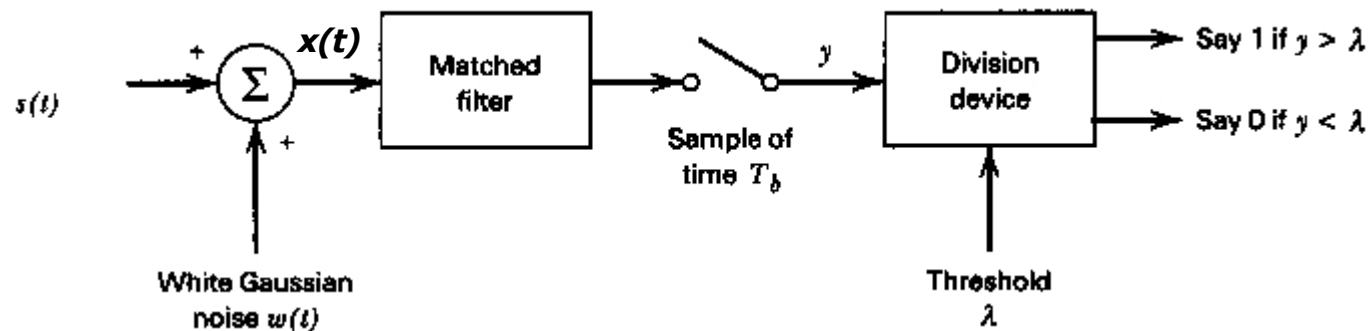
**Filter Output  $g(t)*h(t)$ :**



**Implementation:**



# Error Rate due to Noise



**In the interval  $0 \leq t \leq T_b$ , the received signal:**

$$x(t) = \begin{cases} +A + w(t) & , \text{ symbol '1' was sent} \\ -A + w(t) & , \text{ symbol '0' was sent} \end{cases}$$

**$T_b$  is the bit duration,  $A$  is the transmitted pulse amplitude**

- **The receiver has prior knowledge of the pulse shape but not its polarity.**
- **There are two possible kinds of error to be considered:**
  - (1) Symbol '1' is chosen when a '0' was transmitted.**
  - (2) Symbol '0' is chosen when a '1' was transmitted.**

## ***Error Rate due to Noise***

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**Suppose that symbol '0' was sent:**  $x(t) = -A + w(t)$  ,  $0 \leq t \leq T_b$

**The matched filter output is:**  $Y = \frac{1}{T_b} \int_0^{T_b} x(t) dt = -A + \frac{1}{T_b} \int_0^{T_b} w(t) dt$

**$Y$  is a random variable with Gaussian distribution and a mean of  $-A$ .**

**The variance of  $Y$ :**  $\sigma_Y^2 = \overline{(Y + A)^2} = \frac{1}{T_b^2} \int_0^{T_b} \int_0^{T_b} R_W(t, u) dt du$

**Where  $R_W(t, u)$  is the autocorrelation function of the white noise  $w(t)$  .  
Since  $w(t)$  is white with a PSD of  $N_0/2$  :**

$$R_W(t, u) = \frac{N_0}{2} \delta(t - u)$$

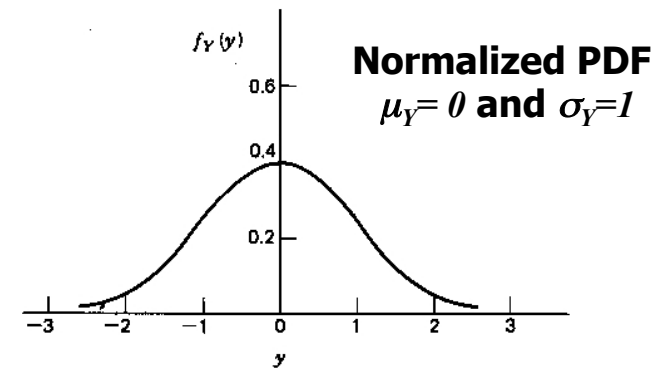


$$\sigma_Y^2 = \frac{N_0}{2 T_b}$$

# PDF: Probability Density Function

- Gaussian Distribution:**

$$f_Y(y) = \frac{1}{\sigma_Y \sqrt{2\pi}} \exp\left[-\frac{(y - \mu_Y)^2}{2\sigma_Y^2}\right]$$

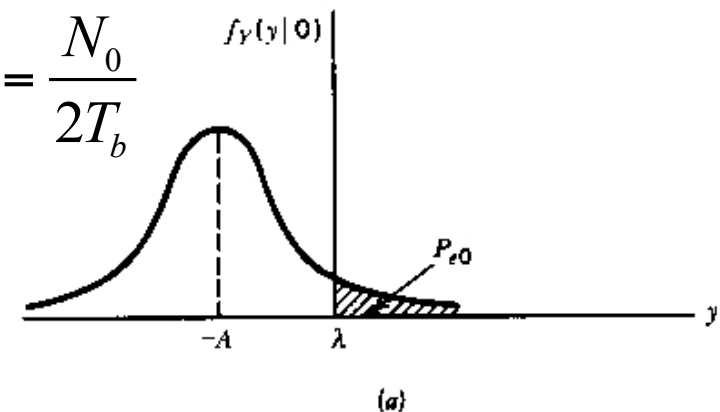


- Symbol '0' was sent:**  $\mu_Y = -A$ ,

$$P_{e0} = P(y > \lambda | \text{symbol '0' was sent})$$

$$= \int_{\lambda}^{\infty} f_Y(y|0) dy$$

$$\sigma_Y^2 = \frac{N_0}{2T_b}$$

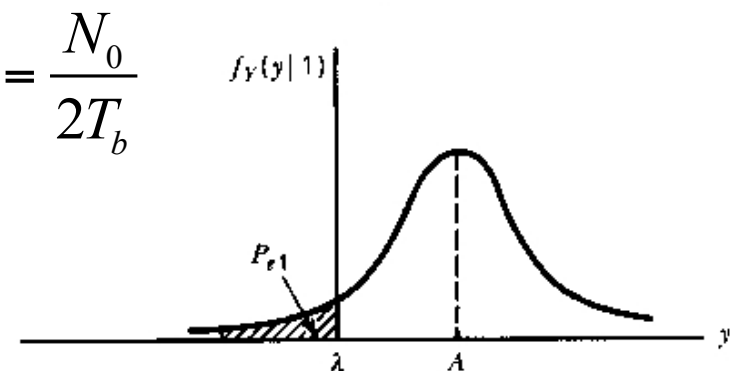


- Symbol '1' was sent:**  $\mu_Y = +A$ ,

$$P_{e0} = P(y < \lambda | \text{symbol '1' was sent})$$

$$= \int_{-\infty}^{\lambda} f_Y(y|1) dy$$

$$\sigma_Y^2 = \frac{N_0}{2T_b}$$



## ***BER in a PCM receiver***

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$$P_{e0} = \frac{1}{\sqrt{\pi} N_0 / T_b} \int_{-\infty}^{\infty} \exp\left[-\frac{(y + A)^2}{N_0 / T_b}\right] dy$$

- **let  $\lambda=0$  and the probabilities of binary symbols:  $p_0 = p_1 = 1/2$  .**

$$z = \frac{y + A}{\sqrt{N_0 / T_b}}$$

$$P_{e0} = \frac{1}{\sqrt{\pi}} \int_{\sqrt{E_b / N_0}}^{\infty} \exp[-z^2] dz$$

- **where  $E_b = A^2 T_b$  , is the transmitted signal energy per bit.**
- **the complementary error function:**  $erfc(u) = \frac{1}{\sqrt{\pi}} \int_u^{\infty} \exp[-z^2] dz$

$$P_{e1} = P_{e0} = \frac{1}{2} erfc\left(\sqrt{\frac{E_b}{N_0}}\right)$$

## BER in a PCM receiver

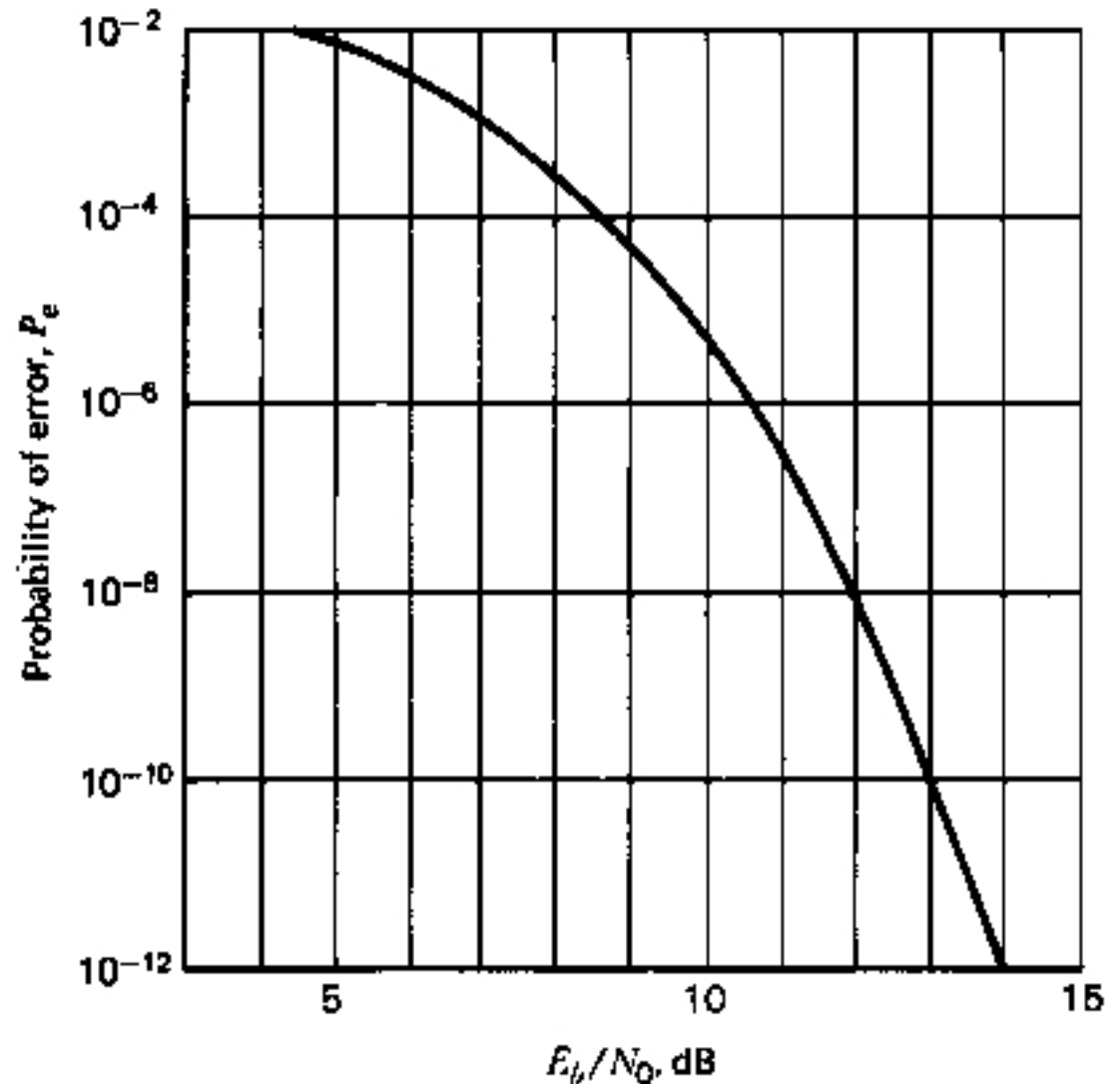
$$P_e = p_0 P_{e0} + p_1 P_{e1}$$

$$P_{e0} = P_{e1}$$

$$p_0 = p_1 = \frac{1}{2}$$

$$P_e = P_{e0} = P_{e1}$$

$$P_e = \frac{1}{2} \operatorname{erfc} \left( \sqrt{\frac{E_b}{N_0}} \right)$$





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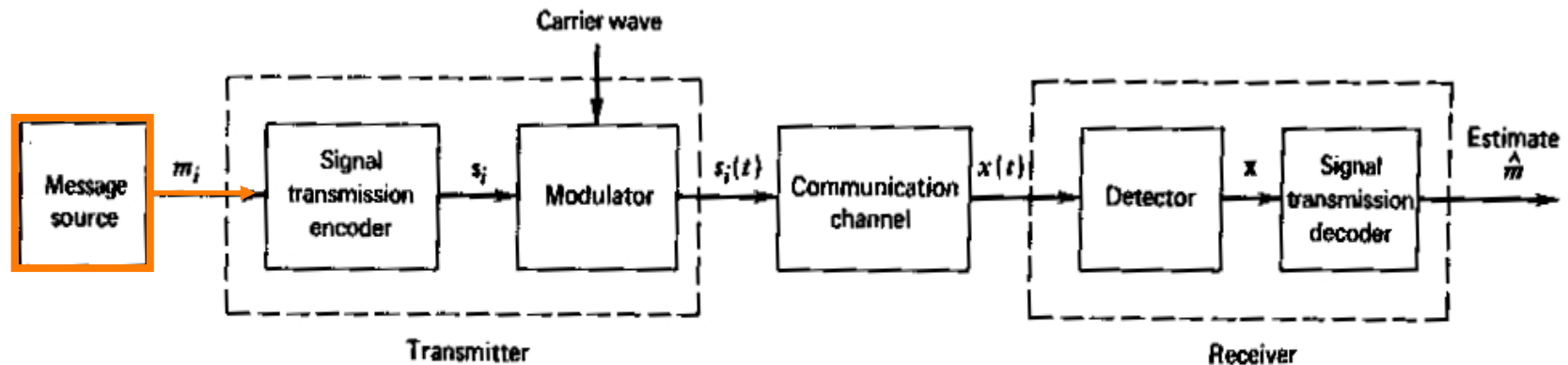
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# ***Why Modulation?***

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- **In wired systems, coaxial lines exhibit superior shielding at higher frequencies**
- **In wireless systems, the antenna size should be a significant fraction of the wavelength to achieve a reasonable gain.**
- **Communication must occur in a certain part of the spectrum because of FCC regulations.**
- **Modulation allows simpler detection at the receive end in the presence of non-idealities in the communication channel.**

# Message Source

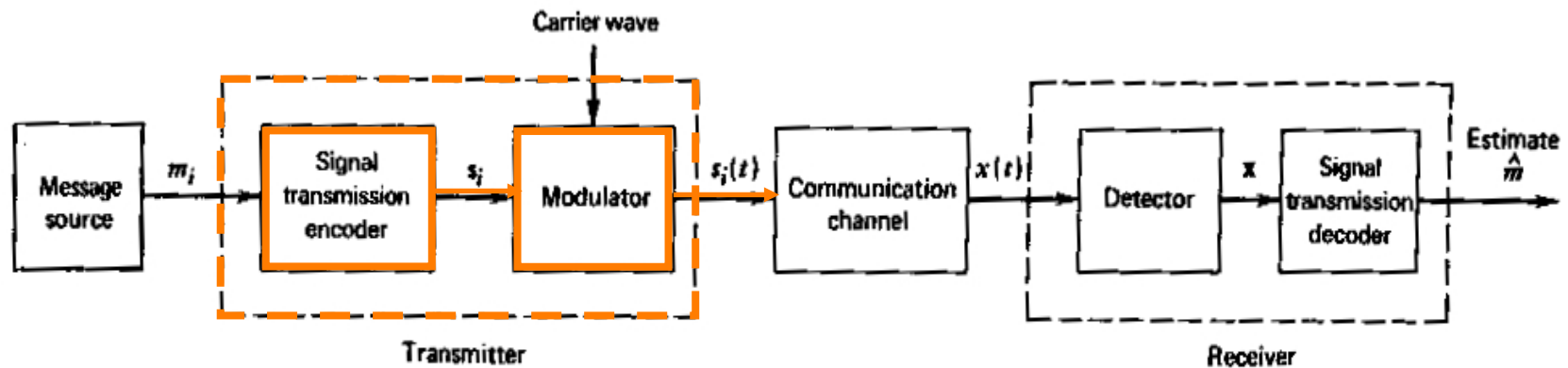


- $m_i$  : one symbol every  $T$  seconds
- Symbols belong to an alphabet of  $M$  symbols:  $m_1, m_2, \dots, m_M$
- Message output probability:

$$P(m_1) = P(m_2) = \dots = P(m_M)$$
$$p_i = P(m_i) = \frac{1}{M}$$

- Example: Quaternary PCM, 4 symbols:  $00, 01, 10, 11$

# Transmitter



- **Signal Transmission Encoder:** produces a vector  $s_i$  made up of  $N$  real elements, where  $N \leq M$ .
- **Modulator:** constructs a distinct signal  $s_i(t)$  representing  $m_i$  of duration  $T$ .

- **Energy of  $s_i(t)$  :**

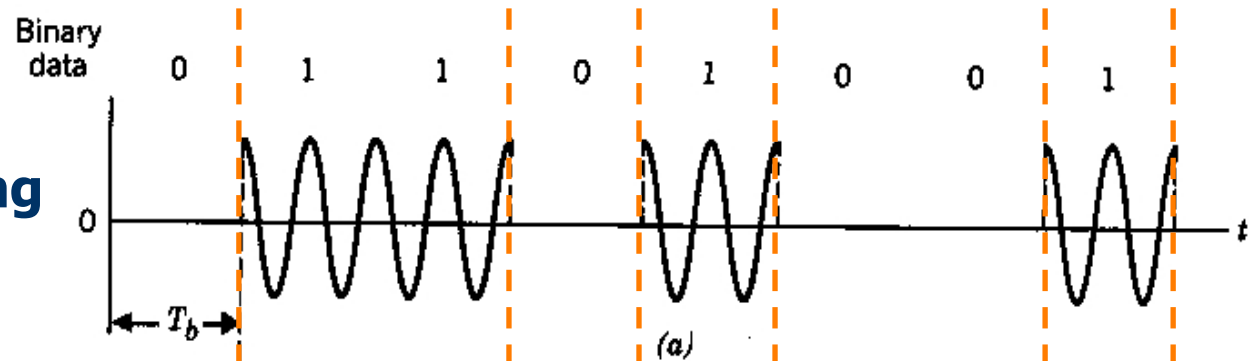
$$E_i = \int_0^T s_i^2(t) dt, \quad i = 1, 2, \dots, M$$

- $s_i(t)$  is real valued and transmitted every  $T$  seconds.

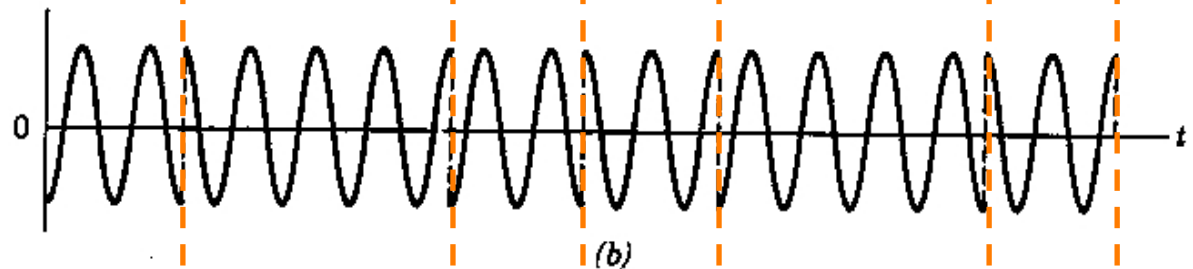
## Examples of Transmitted signals: $s_i(t)$

- The modulator performs a step change in the amplitude, phase or frequency of the sinusoidal carrier

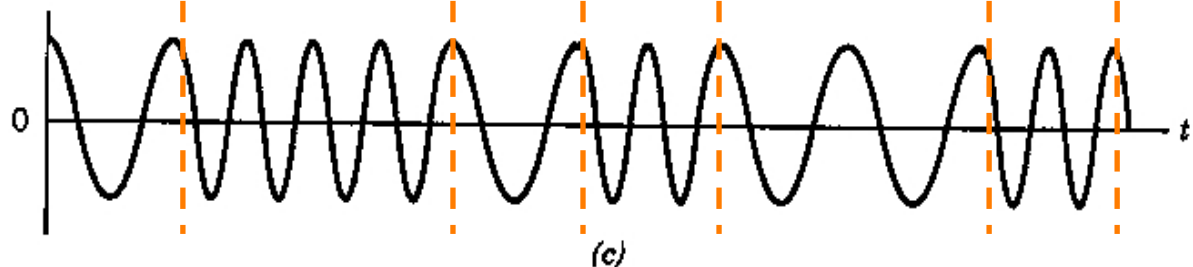
- **ASK:**  
**Amplitude Shift Keying**



- **PSK:**  
**Phase Shift Keying**

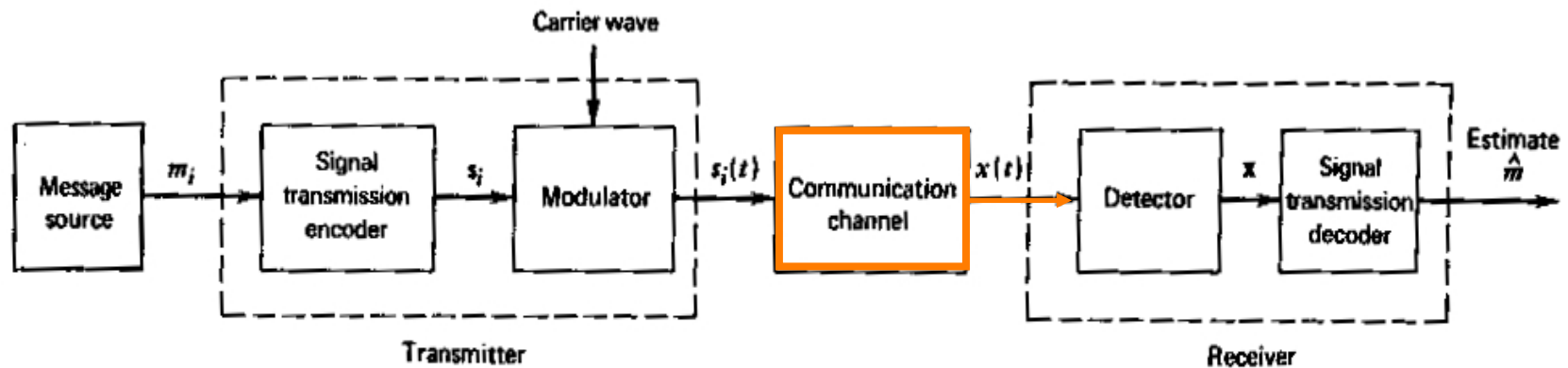


- **FSK:**  
**Frequency Shift Keying**



Special case: Symbol Duration  $T =$  Bit Duration,  $T_b$

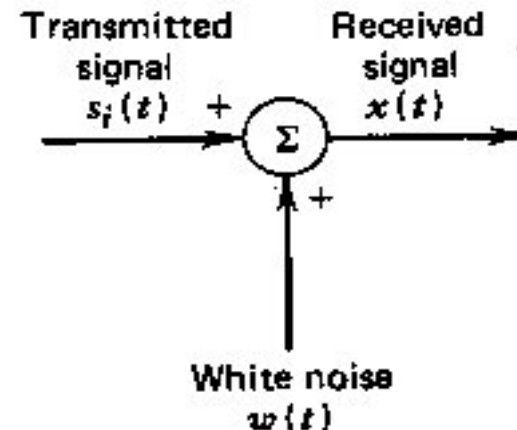
# Communication Channel



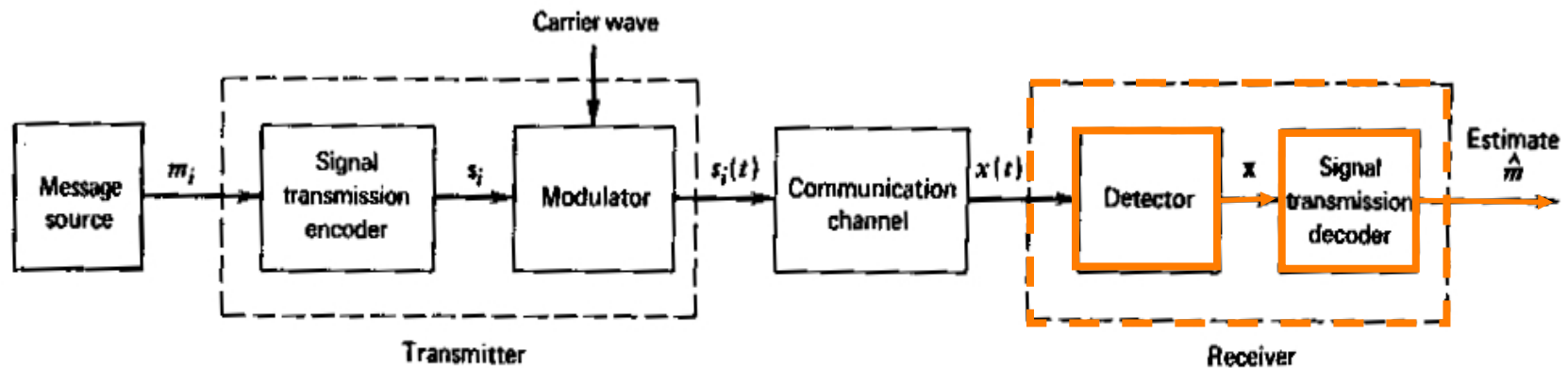
- **Two Assumptions:**
  - The channel is linear (no distortion).
  - $s_i(t)$  is perturbed by an Additive, zero-mean, stationary, White, Gaussian Noise process (AWGN).

- **Received signal  $x(t)$  :**

$$x(t) = s_i(t) + w(t), \quad \begin{cases} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{cases}$$



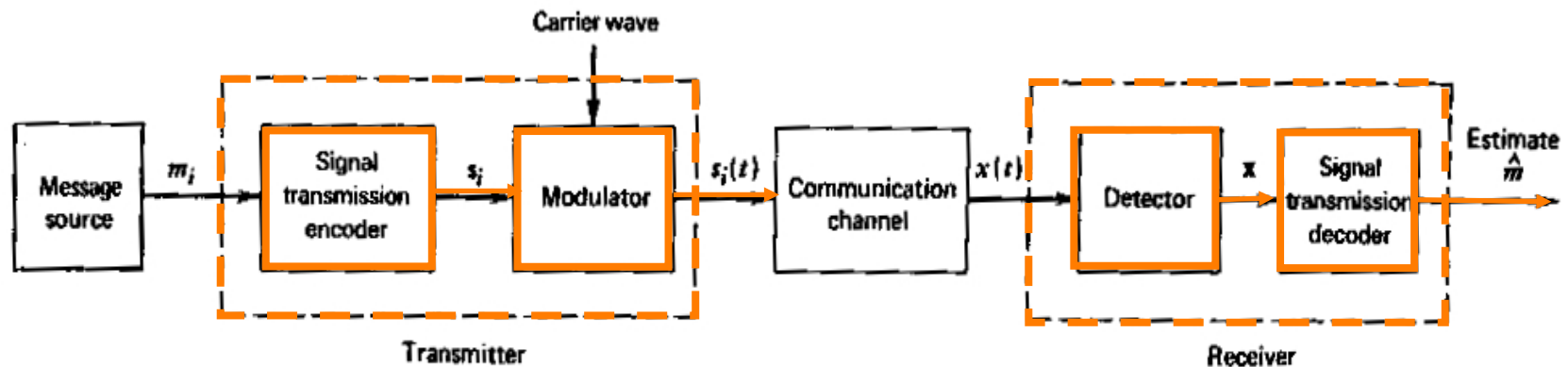
# Receiver



- **TASK:** observe received signal,  $x(t)$ , for a duration  $T$  and make a best estimate of transmitted symbol,  $m_i$ .
  - **Detector:** produces observation vector  $x$ .
  - **Signal Transmission Decoder:** estimates  $\hat{m}$  using  $x$ , the modulation format and  $P(m_i)$ .
- The requirement is to design a receiver so as to minimize the average probability of symbol error:

$$P_e = \sum_{i=1}^M P(\hat{m} \neq m_i) P(m_i)$$

# Coherent and Non-Coherent Detection



- **Coherent Detection:**
  - The receiver is time synchronized with the transmitter.
  - The receiver knows the instants of time when the modulator changes state.
  - The receiver is phase-locked to the transmitter.
- **Non-Coherent Detection:**
  - No phase synchronism between transmitter and receiver.



# Gram-Schmidt Orthogonalization Procedure

- we represent the given set of real-valued energy signals  $s_1(t), s_2(t), \dots, s_M(t)$ , each of duration  $T$ :

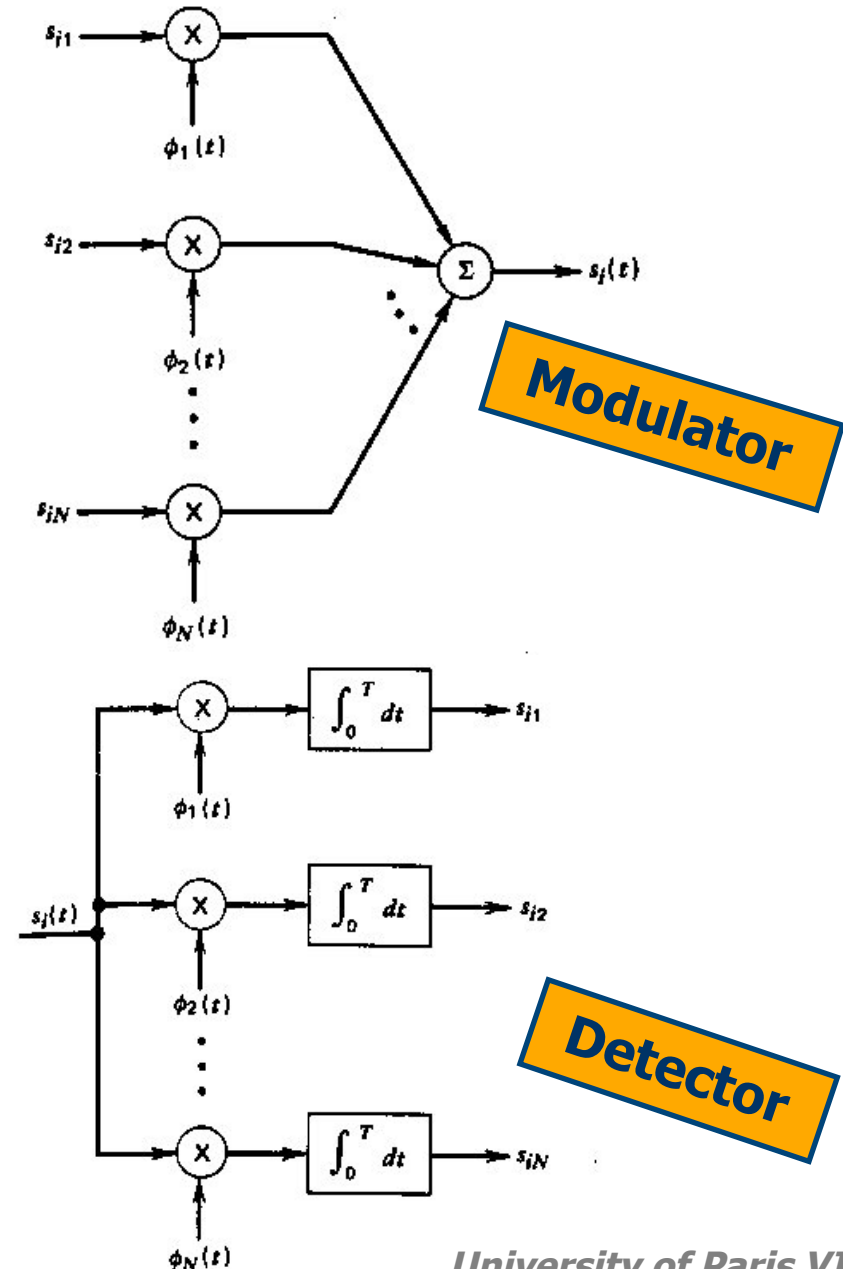
$$s_i(t) = \sum_{j=1}^N s_{ij} \phi_j(t) \quad , \quad \begin{cases} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{cases}$$

- where the coefficients of the expansion are defined by:

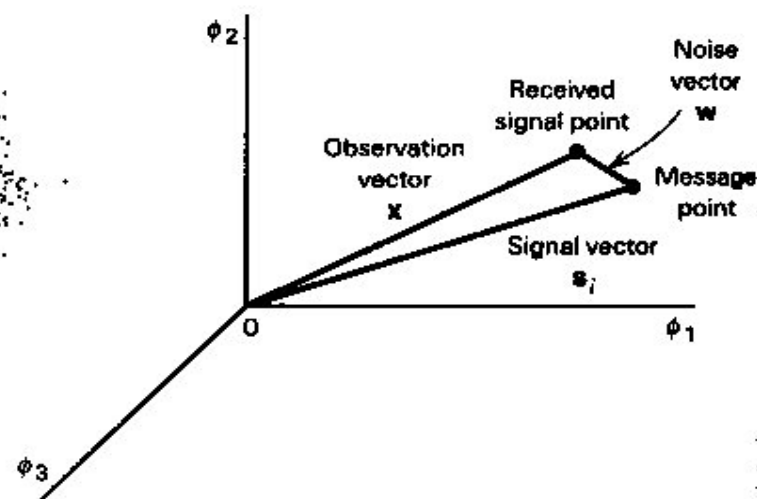
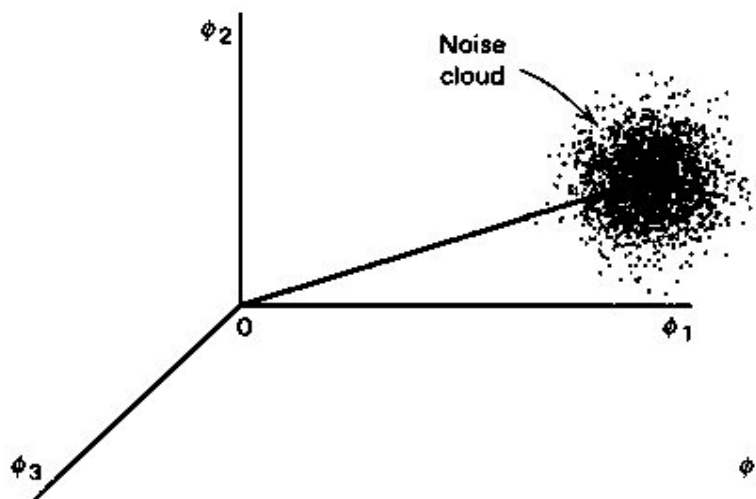
$$s_{ij} = \int_0^T s_i(t) \phi_j(t) dt \quad , \quad \begin{cases} i = 1, 2, \dots, M \\ j = 1, 2, \dots, N \end{cases}$$

- the real-valued basis functions  $\phi_1(t), \phi_2(t), \dots, \phi_N(t)$  are orthonormal:

$$\int_0^T \phi_i(t) \phi_j(t) dt = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$



# Coherent Detection of Signals in Noise



- **Signal Vector  $s_i$  :**

$$s_i = \begin{bmatrix} s_{i1} \\ s_{i2} \\ \vdots \\ s_{iN} \end{bmatrix}, \quad i = 1, 2, \dots, M$$

- **Observation vector  $x$  :**

$$x = s_i + w, \quad i = 1, 2, \dots, M$$

where  $w$  is the noise vector.

$$x(t) = s_i(t) + w(t), \quad \begin{cases} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{cases}$$

- $w(t)$  is a sample function of an AWGN with power spectral density  $N_0/2$ .

## Coherent Binary PSK:

- $M=2, N=1$   
 $0 \leq t \leq T_b$ 

$$s_1(t) = \sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_c t) \qquad s_2(t) = \sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_c t + \pi)$$

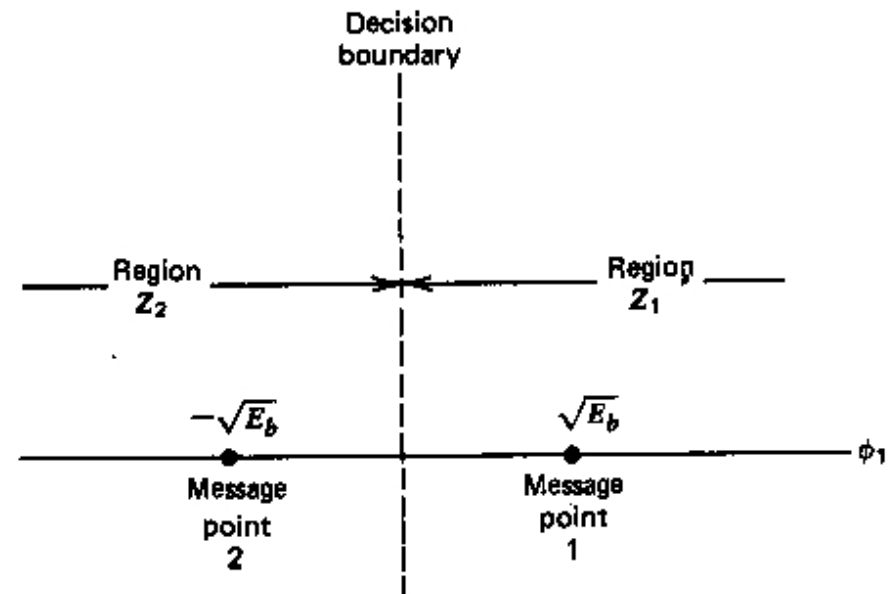
- To ensure that each transmitted bit contains an integral number of cycles of the carrier wave,  $f_c = n_c/T_b$ , for some fixed integer  $n_c$ .

- One basis function:  $\phi_1(t) = \sqrt{\frac{2}{T_b}} \cos(2\pi f_c t)$  ,  $0 \leq t \leq T_b$

- Signal constellation consists of two message points:

$$s_{11} = \int_0^{T_b} s_1(t) \phi_1(t) dt = \sqrt{E_b}$$

$$s_{21} = \int_0^{T_b} s_2(t) \phi_1(t) dt = -\sqrt{E_b}$$



# Generation and Detection of Coherent Binary PSK

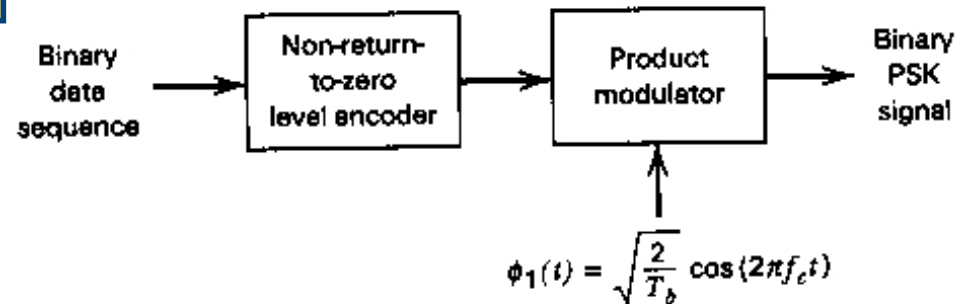
- Assuming white Gaussian Noise with

$$PSD = N_0/2 ,$$

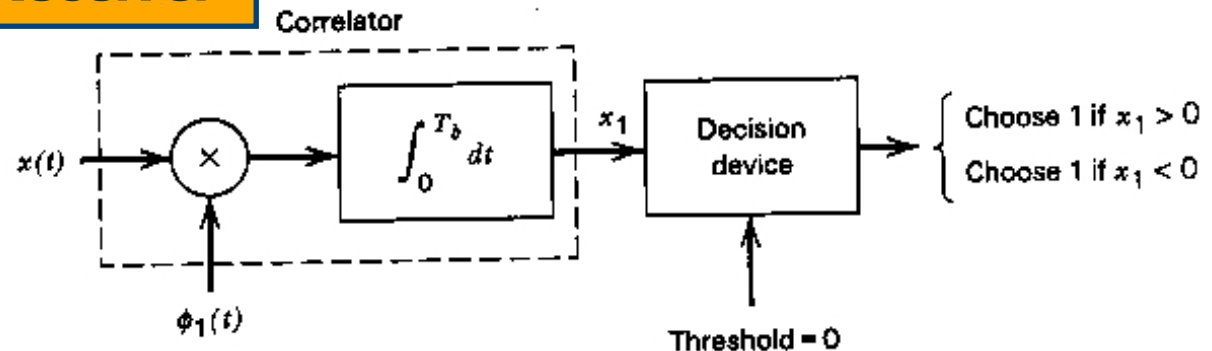
The Bit Error Rate for coherent binary PSK is:

$$P_e = \frac{1}{2} \operatorname{erfc} \left( \sqrt{\frac{E_b}{N_0}} \right)$$

## Binary PSK Transmitter



## Coherent Binary PSK Receiver



## Coherent QPSK:

- $M=4, N=2$ :

$$s_i(t) = \begin{cases} \sqrt{\frac{2E}{T}} \cos\left[2\pi f_c t + (2i-1)\frac{\pi}{4}\right] & , \quad 0 \leq t \leq T \\ 0 & , \quad \text{elsewhere} \end{cases}$$

$$s_1(t) = \sqrt{\frac{2E}{T}} \cos\left(2\pi f_c t + \frac{\pi}{4}\right)$$

$$s_2(t) = \sqrt{\frac{2E}{T}} \cos\left(2\pi f_c t + 3\frac{\pi}{4}\right)$$

$$s_3(t) = \sqrt{\frac{2E}{T}} \cos\left(2\pi f_c t + 5\frac{\pi}{4}\right)$$

$$s_4(t) = \sqrt{\frac{2E}{T}} \cos\left(2\pi f_c t + 7\frac{\pi}{4}\right)$$

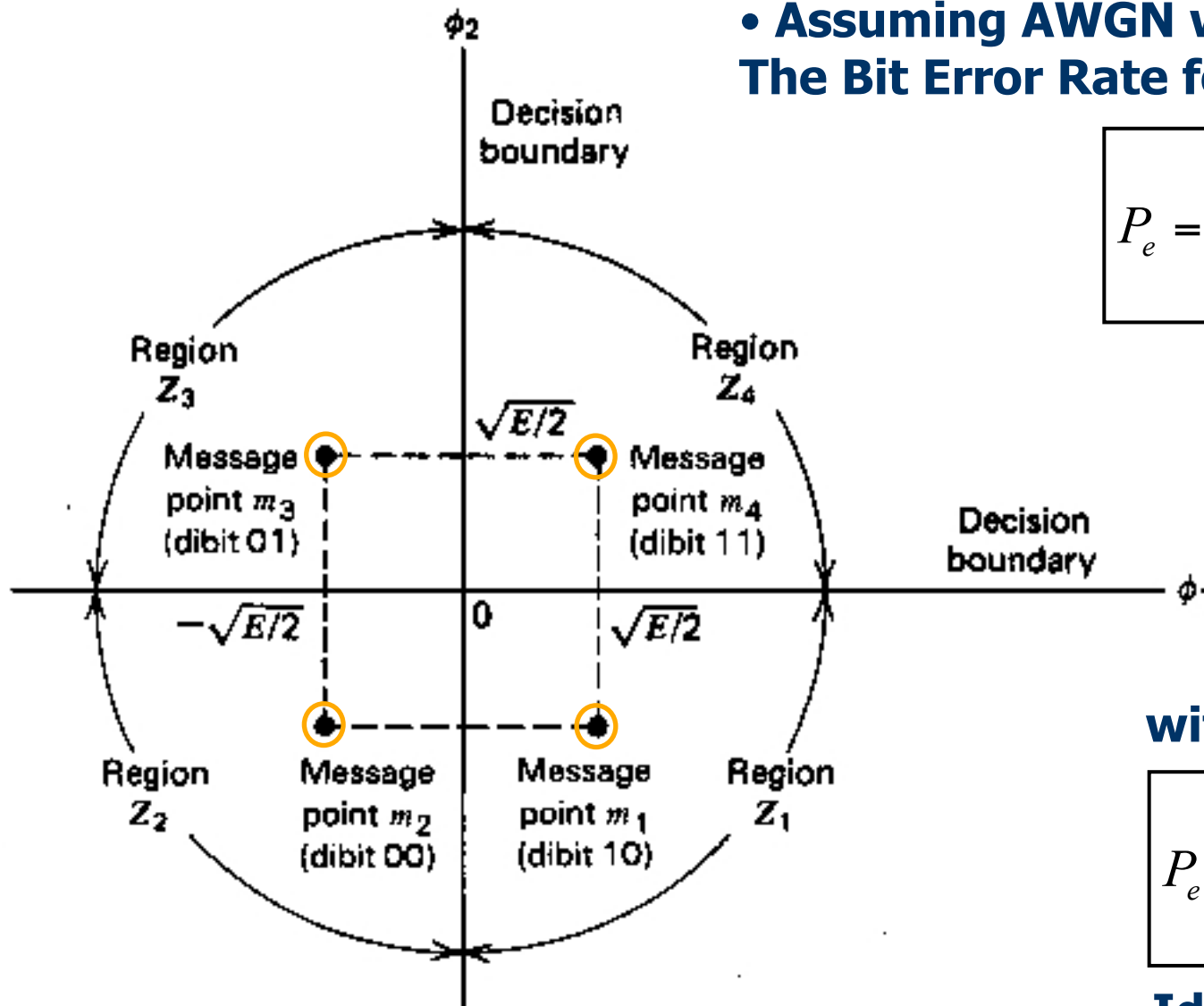
- **Two basis function:**  $\phi_1(t) = \sqrt{\frac{2}{T}} \cos(2\pi f_c t) \quad , \quad 0 \leq t \leq T$

$$\phi_2(t) = \sqrt{\frac{2}{T}} \sin(2\pi f_c t) \quad , \quad 0 \leq t \leq T$$

# Constellation Diagram of Coherent QPSK System

- Assuming AWGN with  $PSD = N_0/2$ ,  
The Bit Error Rate for coherent QPSK is:

$$P_e = \frac{1}{2} \operatorname{erfc} \left( \sqrt{\frac{E/2}{N_0}} \right)$$

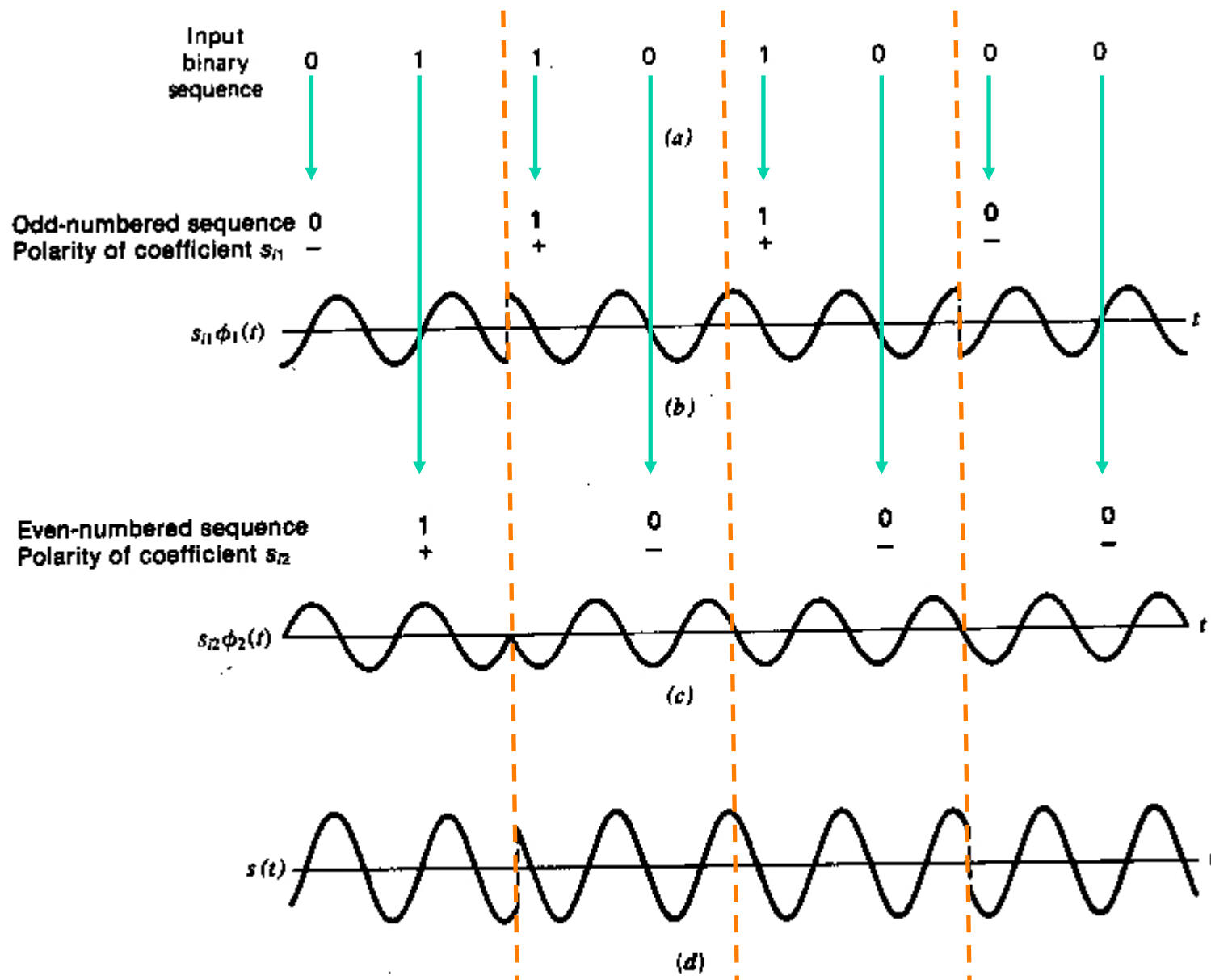


with  $E = 2 E_b$

$$P_e = \frac{1}{2} \operatorname{erfc} \left( \sqrt{\frac{E_b}{N_0}} \right)$$

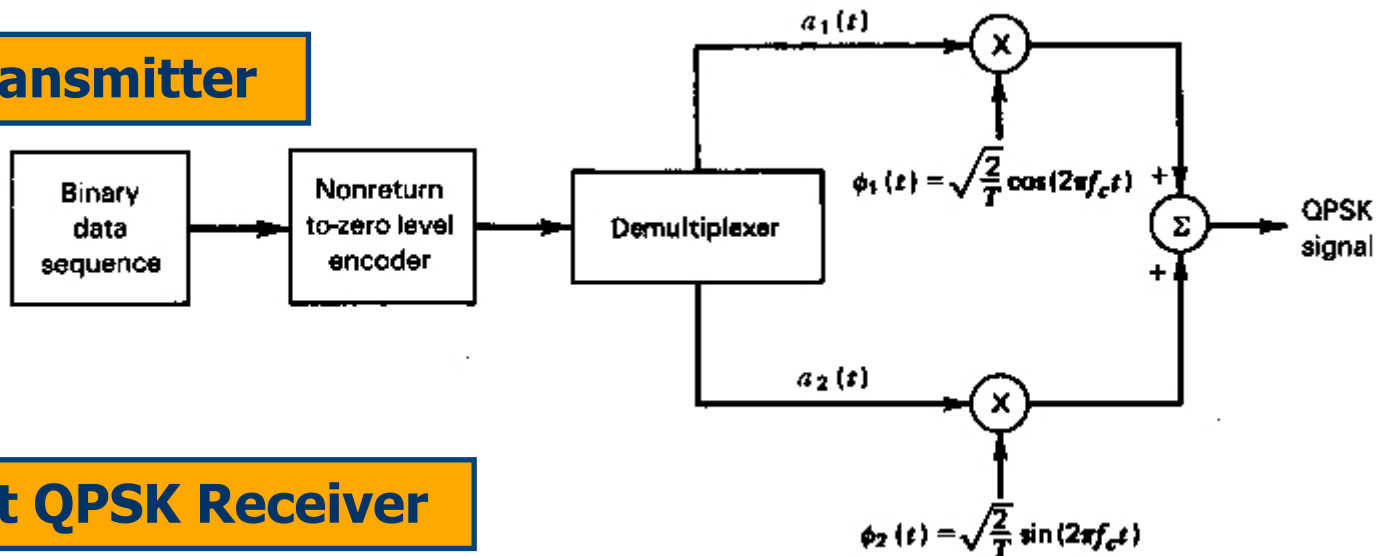
**Identical to BPSK**

# QPSK waveform: 01101000

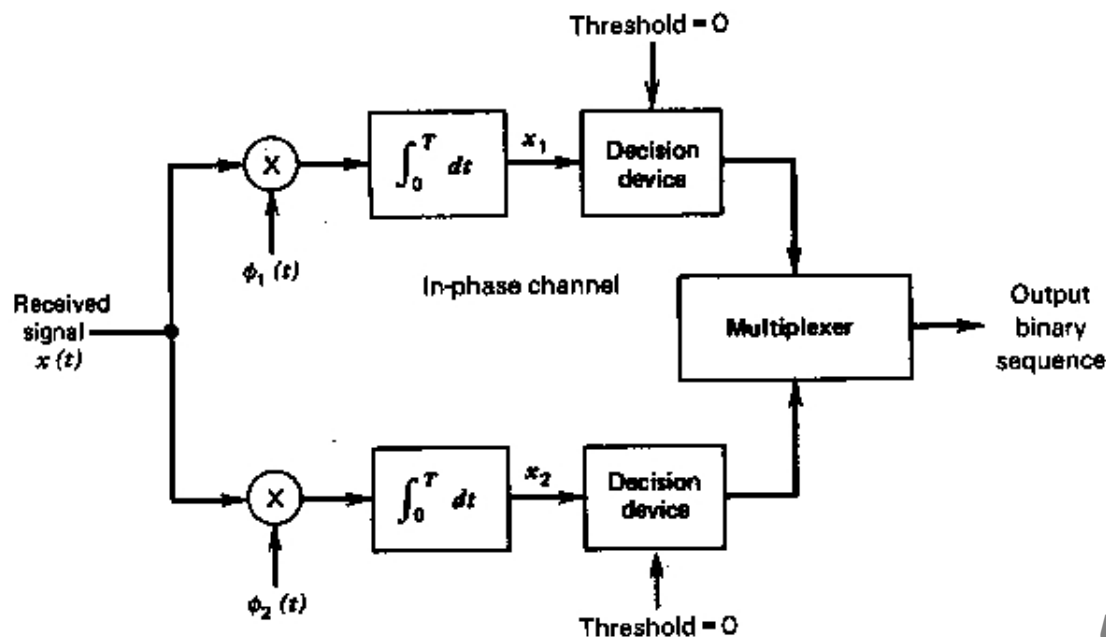


# Generation and Detection of Coherent QPSK Signals

## QPSK Transmitter



## Coherent QPSK Receiver





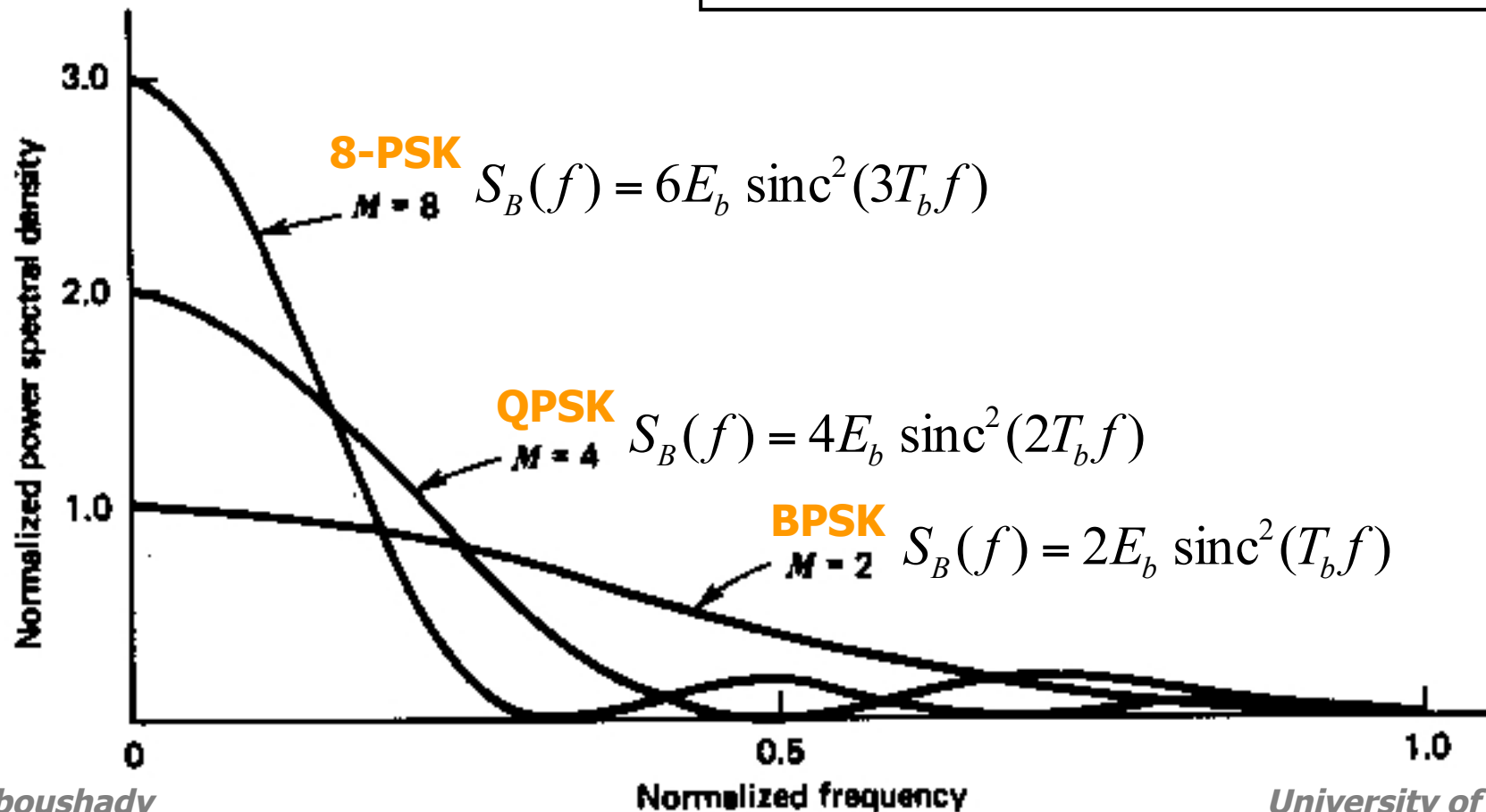
# Power Spectra of BPSK, QPSK and M-ary PSK

- Symbol Duration:

$$T = T_b \log_2 M$$

- Power Spectral Density of an M-ary PSK signal:

$$S_B(f) = 2E \operatorname{sinc}^2(Tf)$$
$$= 2E_b \log_2 M \operatorname{sinc}^2(T_b f \log_2 M)$$



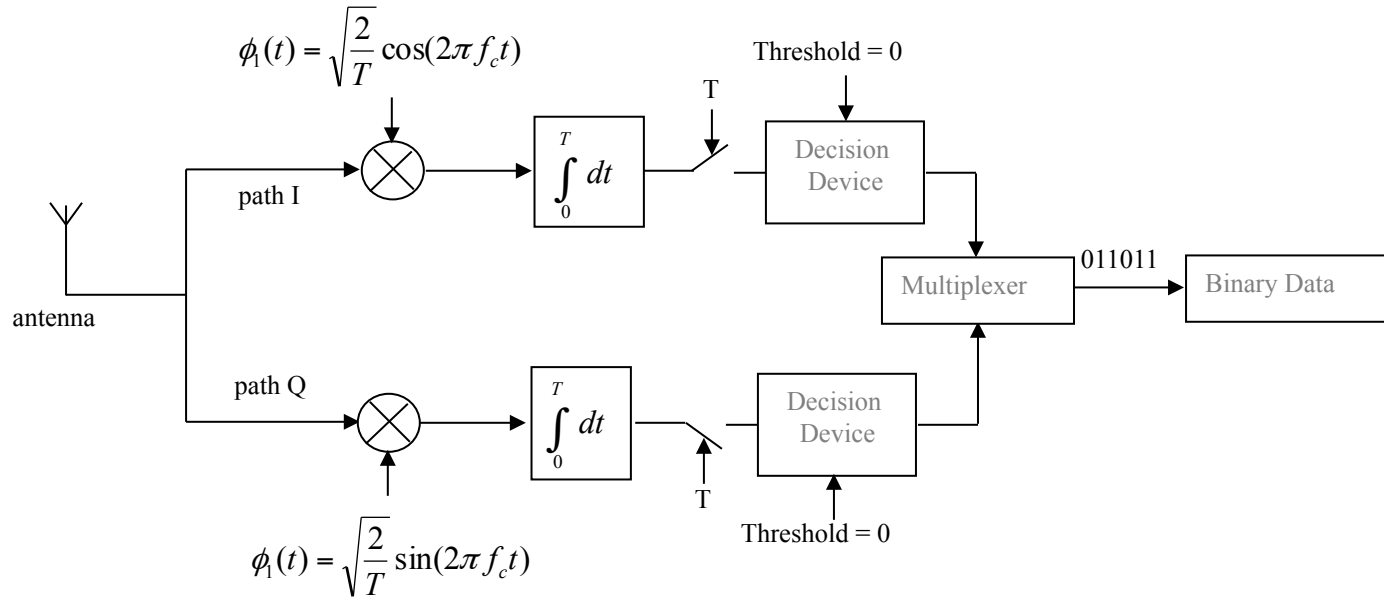
# ***CIRF*** ***Circuit Intégré Radio Fréquence***

## ***Lecture I***

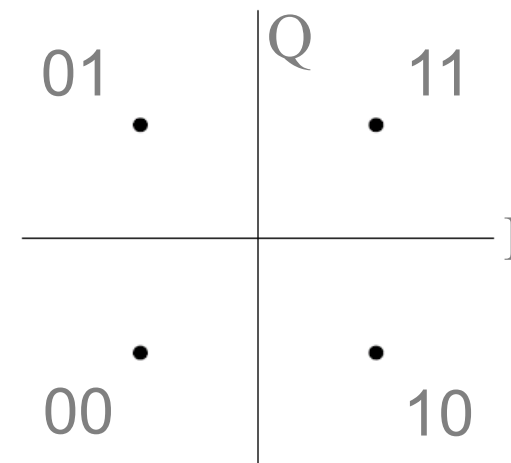
- ***Introduction***
- ***Baseband Pulse Transmission***
- ***Digital Passband Transmission***
- ***Circuit Non-idealities Effect***

***Hassan Aboushady***  
***Université Paris VI***

# QPSK Receiver



QPSK Constellation Diagram



# ***Receiver Circuit Non-Idealities***

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**Circuit Noise (Thermal,  $1/f$ )**

**Gain Mismatch**

**Phase Mismatch**

**DC Offset**

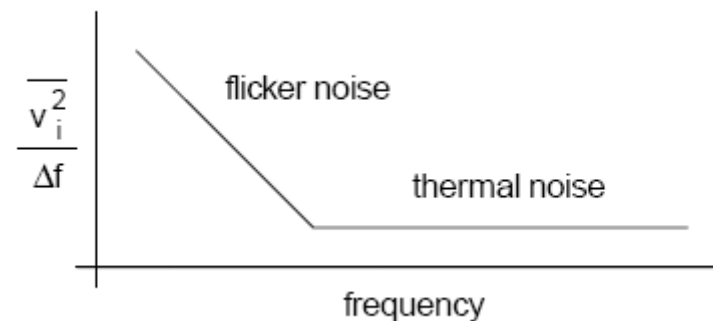
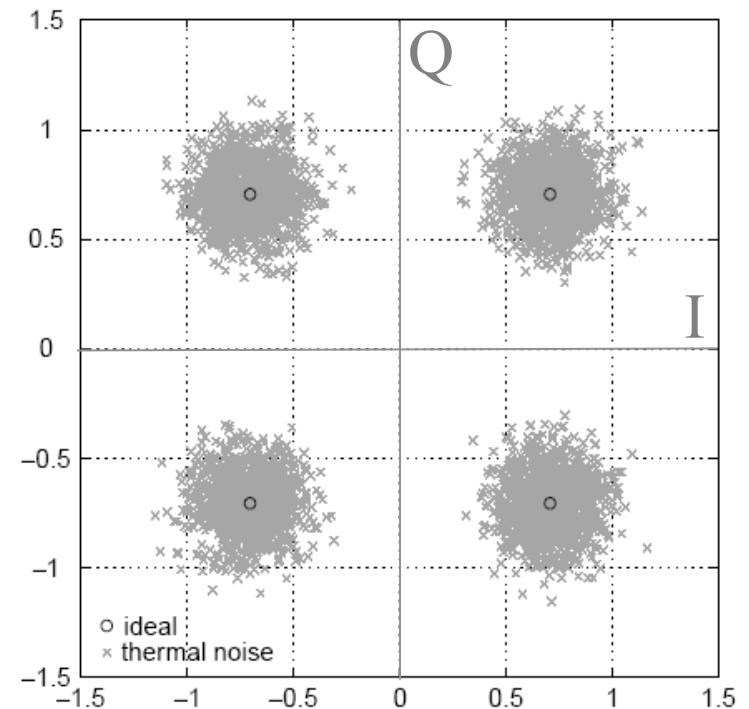
**Frequency Offset**

**Local Oscillator phase noise**

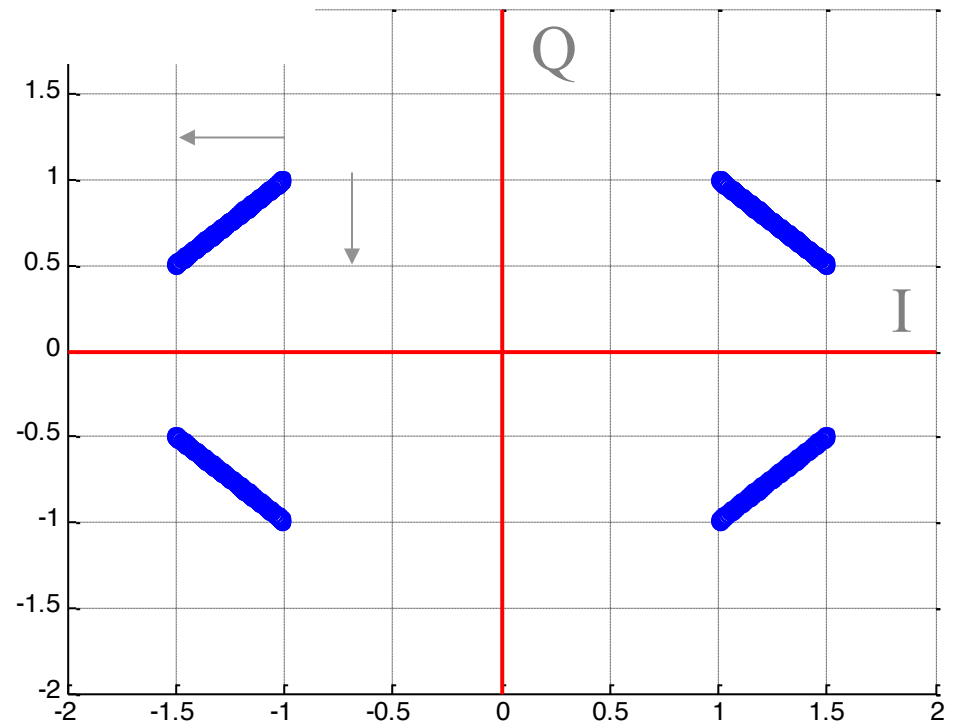
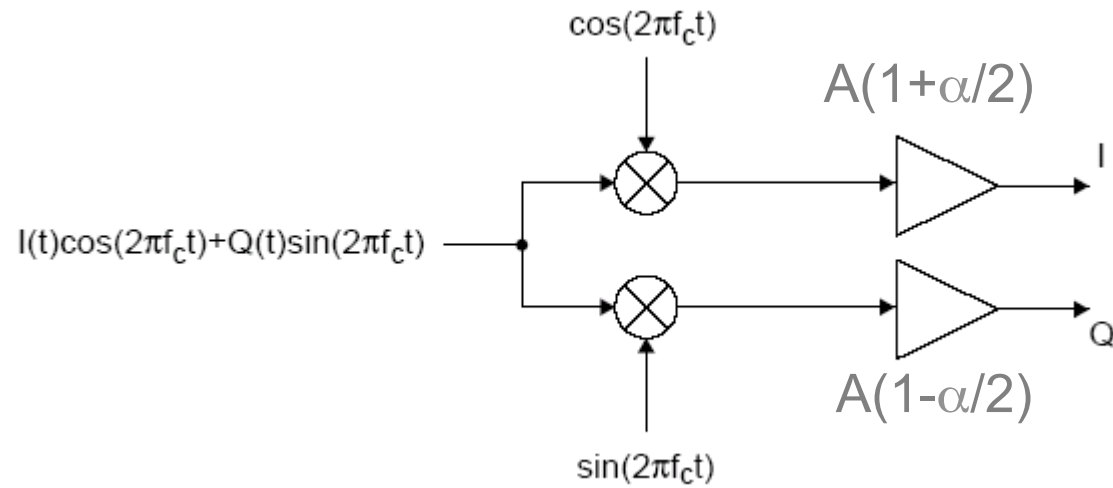
# Circuit Noise

Circuit Noise:

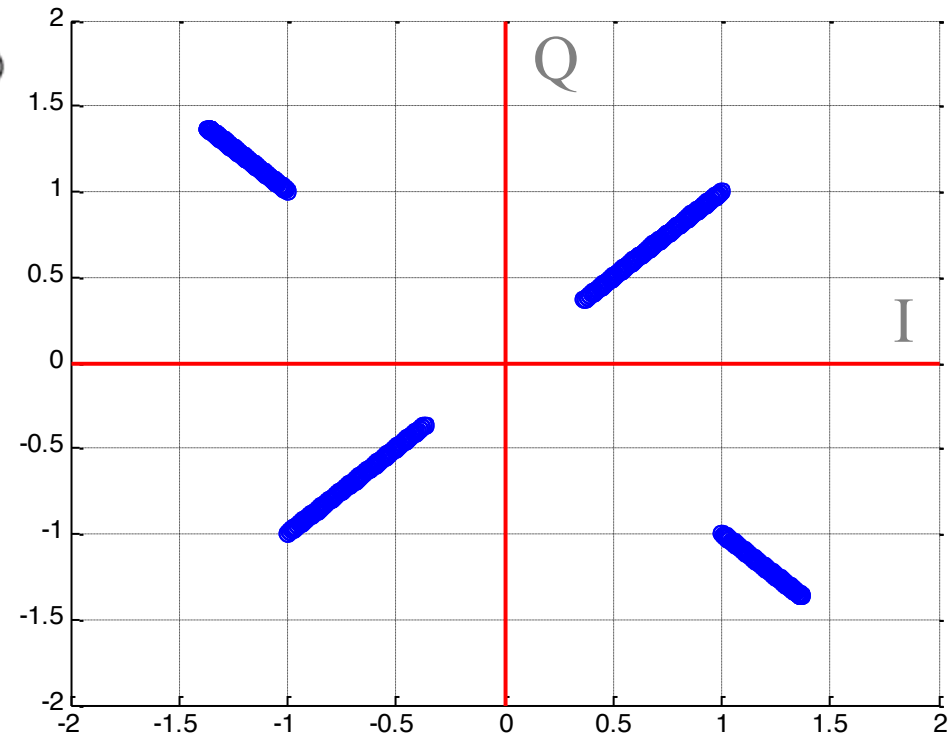
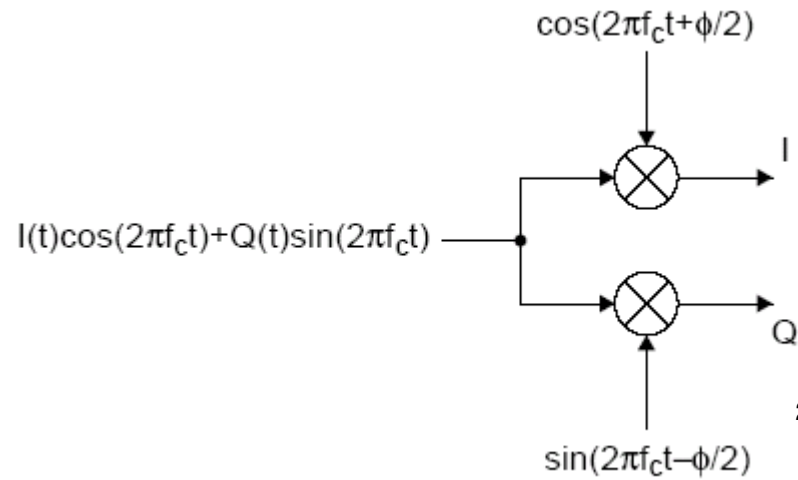
- Thermal Noise
  - Resistors
  - Transistors
- Flicker (1/f) Noise
  - MOS transistors



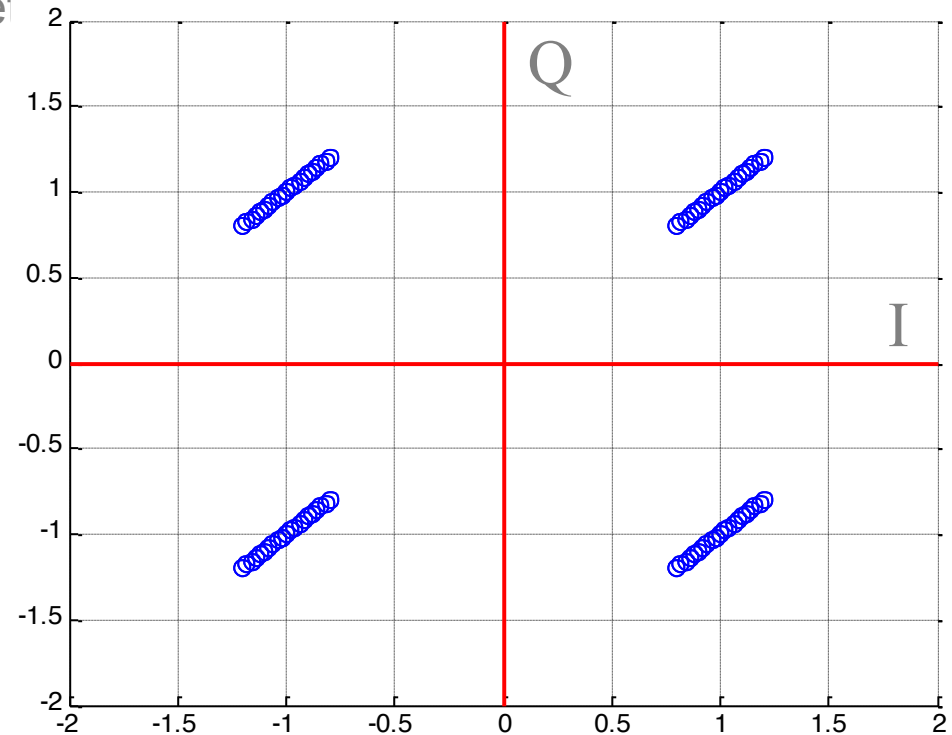
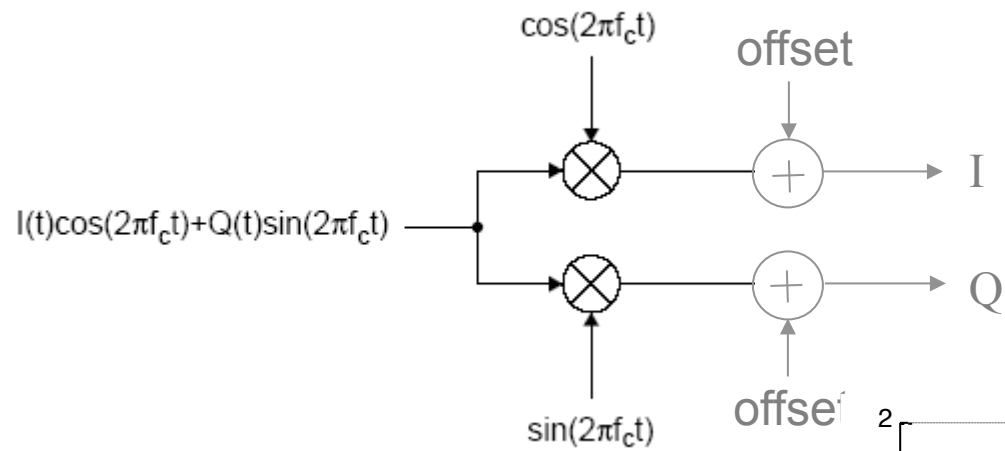
# Gain Mismatch



# Phase Mismatch

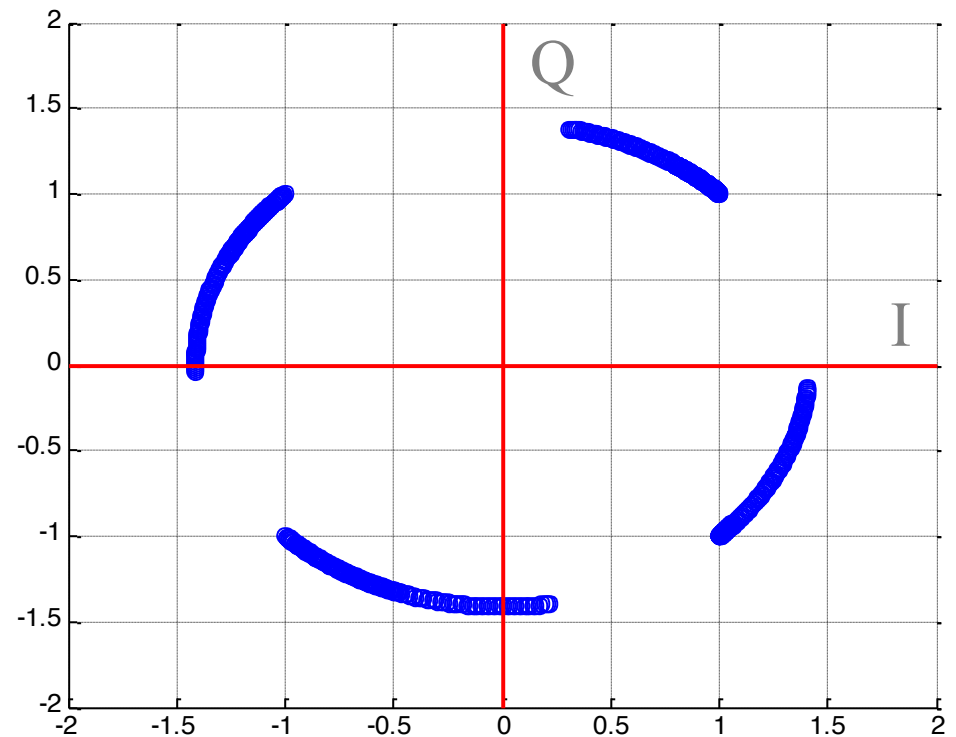
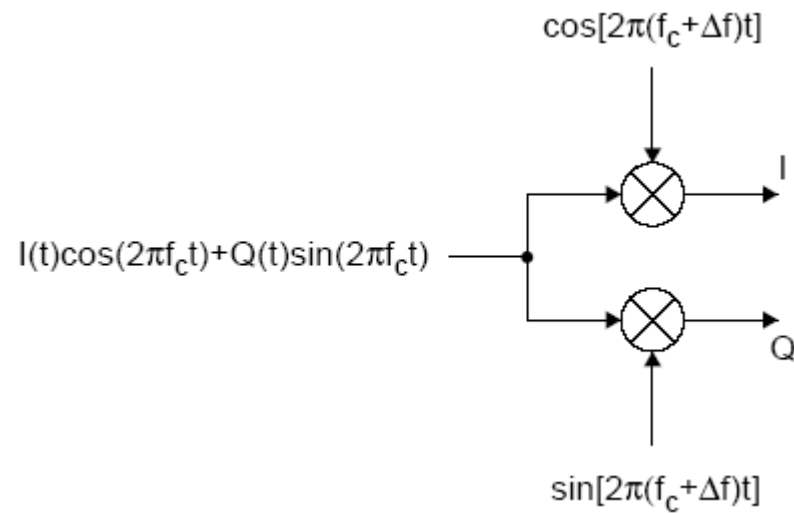


# DC Offset

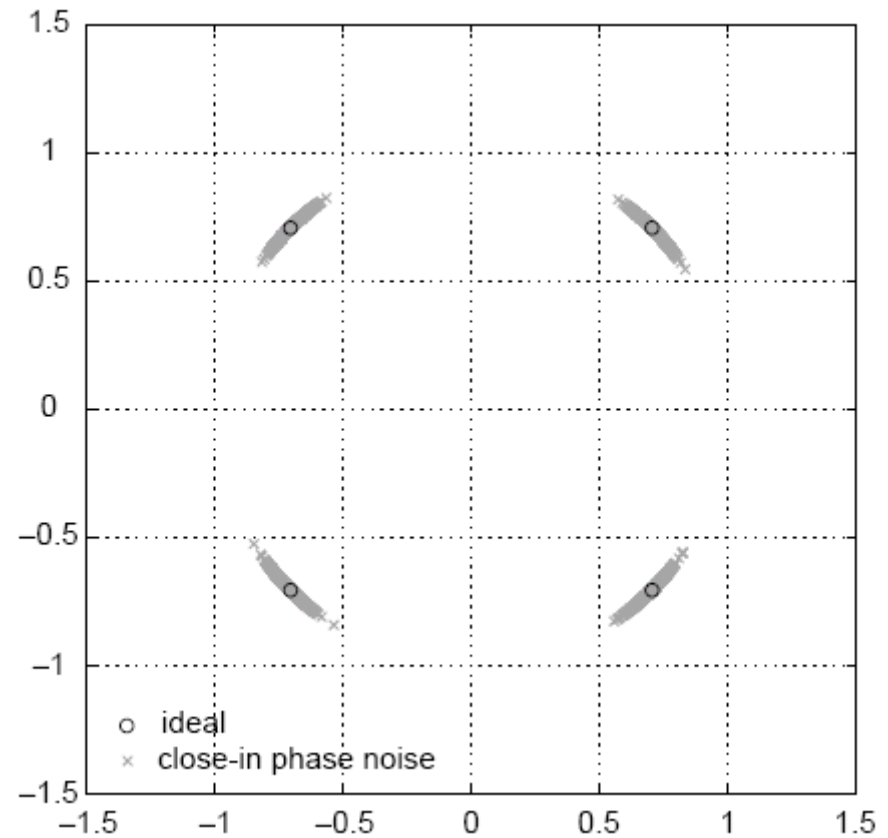
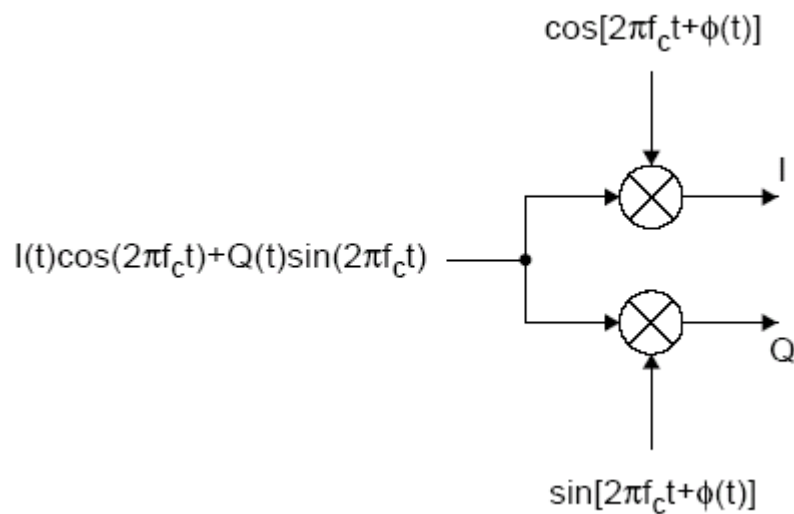
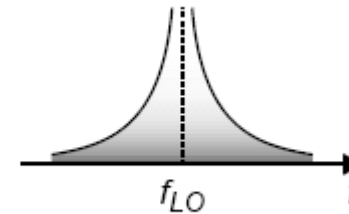
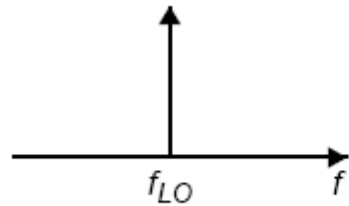




# Frequency Offset



# Local Oscillator Phase Noise



# Reciprocal Mixing

